



5 = 9 is a subtraction within 20. Addition - to combine; put together two or more quantities Additive identity property of 0 - any number added to zero equals the number. Associative property of addition - changing the group of 3 or more addends does not change the sum. For all numbers a, b, and c, (a + b) + c = a + (b + c)**Benchmark** - common number that you can judge other numbers against Chart/table - a diagram displaying information Commutative property - Changing the order of the addends does not change the sum. For all numbers a and b, a + b = b + a. Compare - to decide if one number is greater than, less than, or equal to another number **Compose** - to put together basic elements **Computation strategy** - purposeful manipulations that may be chosen for specific problems Counting on - a way to add **Data** - a collection of information **Decompose** - to separate into basic elements; regroup **Equal to** - having the same amount Less than - used to compare two numbers when the first number is smaller than the second number Mark - a quick way of keeping track of numbers in groups More than/greater than - used to compare two numbers when the first number is larger than the second Number line - a diagram that represents numbers as points on a line Place value -tens and ones - the value a digit has because of its place in a number strategies for addition - use strategies such as counting on; making ten e.g., 8 + 6 = 8 + 2 + 4 = 10 + 4 = 14); decomposing a number leading to a ten (e.q., 13 - 4 = 13 - 3 - 1 = 10 - 1 = 9); using the relationship between addition and subtraction (e.g., knowing that 8 + 4 = 12, one knows 12 - 8 = 4); and creating equivalent but easier or known sums (e.g., adding 6 + 7 by creating the known equivalent 6 + 6 + 1 = 12 + 1 = 13). subtraction - take away; take from; take apart; remove ten frame - an array of squares to teach counting, number relationships and computation

UNIT 5 VOCABULARY (Understanding Place Value)

Addition and subtraction within 5, 10, 20 - Example: 8 + 2 = 10 is an addition within 10, 14 -

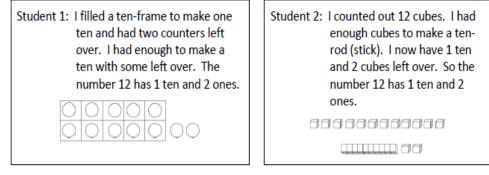


Example:

There are 37 children on the playground. When a class of 23 students come to the playground, how many students are on the playground altogether?

Student 1			0			6				10
Lused a hundreds chart. I started at 37 and moved over 3	1	2	3	4	5	6	7	8	9	10
to land on 40. Then to add 20 I moved down 2 rows and landed on 60. So there are 60 people on the playground.				14		16		18	19	20
	21 31 41	22	23	24 34	25 35 45	26 36	27	28	29	30
		42	43	44		46	Ý	48	49	50
	51	52	53	54	55	56	57	58	49 59	60
	61	62	55 63	54 64	55 65	50 66	57 67	58 68	59 69	♦ 00 70
	71	02 72	03 73	04 74	75	00 76	07 77	08 78	09 79	80
	81		83		75 85		87		79 89	80 90
	81 91	82		84	85 95	86	87	88		
	91	92	93	94	95	96	97	98	99	100
23. I joined the tens and got 50. I then joined the ones and got 10. I then combined those piles and got 50. So there are 60 people on the playground.][]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]]	D					5
Student 3			9	_						

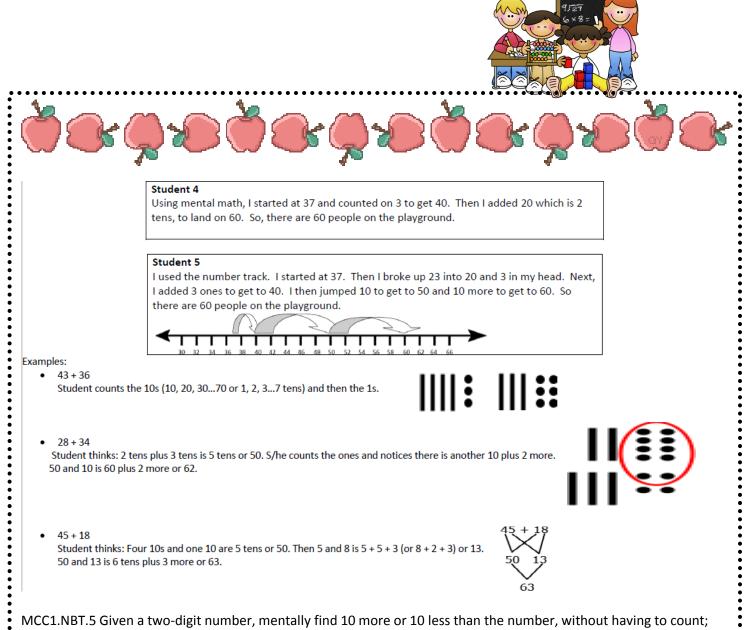
In First Grade, students are asked to unitize those ten individual ones as a whole unit: "one ten". Students in first grade explore the idea that the teen numbers (11 to 19) can be expressed as one ten and some leftover ones. Ample experiences with ten frames will help develop this concept.



Example:

For the number 12, do you have enough to make a ten? Would you have any leftover? If so, how many leftovers would you have?





explain the reasoning used.

This standard builds on students' work with tens and ones by mentally adding ten more and ten less than any number less than 100. Ample experiences with ten frames and the 99 or hundreds chart help students use the patterns found in the tens place to solve such problems. This standard requires students to understand and apply the concept of 10 which leads to future place value concepts. It is critical for students to do this without counting. Prior use of models such as unifix cubes, beans and bean sticks, number lines, and 100s charts helps facilitate this understanding. It also helps students see the pattern involved when adding or subtracting 10.

Examples:

- 10 more than 43 is 53 because 53 is one more 10 than 43
- 10 less than 43 is 33 because 33 is one 10 less than 43

There are 74 birds in the park. 10 birds fly away. How many are left?

Student 1	1	2	3	4	5	6	7	8	9	10	
I used a 100s board. I started at 74. Then, because 10	11	12	13	14	15	16	17	18	19	20	
birds flew away, I moved back one row. I landed on 64.	21	22	23	24	25	26	27	28	29	30	
So, there are 64 birds left in the park.	31	32	33	34	35	36	37	38	39	40	
50, there are 04 birds left in the park.	41	42	43	44	45	46	47	48	49	50	
	51	52	53	54	55	56	57	58	59	60	
	61	62	63	4 4	65	66	67	68	69	70	
	71	72	73	74	75	76	77	78	79	80	
	81	82	83	84	85	86	87	88	89	90	
	91	92	93	94	95	96	97	98	99	100	