**IPad Tips for Success in the Classroom**
1. 　　Be sure your activity is motivating as well as correlated to standards.
　　　a. 　　Choose an activity with a high degree of involvement (keep 'em busy).
　　　b. 　　Ipads are for educational use only.  There are several "game" apps that are educational listed on our website.
2. 　　After distributing ipads, do not give the passcode until:
　　　a. 　　You've gone over the student acceptable use policy.
　　　b. 　　You've explained the activity in detail, and checked for understanding,
　　　c. 　　You've given students your expectations and consequences (see #5) for not following directions.
3. 　　Monitor, monitor, monitor. Walking around is good, but here are some other ideas:
　　　a. 　　Double tap the home button as you walk by to see the programs the student has recently been in.
　　　b. 　　Do a four finger swipe to the right or left to immediately go to pages the student has recently been on.
4. 　　Be sure ipads are returned to original format when turned in.  As students turn in ipads, have them, in your presence, close all apps (double tap home button, hold down an icon until little red x's appear, then click on each x to close. (this also allows you to see what programs they accessed!) side menu, then click on original picture).

NOTE:  if students do these steps in front of you, you can verify the ipad is in the condition and format in which you received it. This makes less work for you!
5. 　　Student consequences to use with ipads:
　　　a. 　　First –warning
　　　b. 　　Second –take away ipad
　　　c. 　　Third –office referral
REMINDER:
Only library staff can download apps. Please notify us on the iPad request form if
you need apps for your lesson.

LIST OF APPS:
Please check out our list of apps on the library web page. We are working to compile a
list of apps you might find useful in the classroom.  It is a work in progress, so check back
occasionally!


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