Coffee County High School

Student Course Syllabus

COURSE NAME: Digital Arts & Design III – Animation Focus
INSTRUCTOR: Susan Baldwin   **ROOM:**   4 and 6
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COURSE DESCRIPTION
Digital Arts & Design III is the third course in the Digital Arts & Design program of study. Applying design skills developed in prior courses, students will expand their creative and critical thinking skills to create comprehensive multimedia projects and three-dimensional designs. Upon completion of this course, proficient students will be able to use industry-standard software to create multimedia projects, web pages, three-dimensional models, and animations. Students will utilize research techniques to plan and enhance project outcomes. Standards in this course also include professionalism and ethics, career exploration, and business and project management. In addition, students will continue compiling artifacts for inclusion in a digital portfolio, which they will carry with them throughout the full sequence of courses in this program of study.

Prerequisite: None

COURSE REQUIREMENTS & EXPECTATIONS
     Be ON TIME   Be RESPECTFUL
     Be PREPARED   Be HONEST

Course Standards, Objectives, and Competencies:
https://www.tn.gov/content/dam/tn/education/ccte/art/cte_std_digital_arts_and_design_3.pdf

1. Safety - Classroom safety, Internet safety, and OSHA safety (Standard 1)
2. Professionalism & Ethics – Professional attributes and ethical and legal issues (Standards 2-3)
3. Career Exploration – Postsecondary institutions in TN and other states that offer art and design programs. (Standard 4)
4. Multimedia – Apply design process to multiple multimedia projects (Standard 5-6) (Not covered in an animation focused course)
5. Web Applications – Web design process, critique, illustration, photography & layout (Standards 7-9) – (Not covered in an animation focused course)
6. Three-Dimensional Graphics - Three-dimensional modeling (Standards 10-11)
7. Animation – Principles of animation, informational text, animation process, storyboard, animation software (Standard 12-20)
8. Research Project – Context and potential users (Standard 21)
9. Design Projects – Design process, refinement, multi software use (Standard 22-24)
10. Business Management - Written Proposal (Standard 25-26)
11. Portfolio – Artifacts demonstrating ability (Standard 27)

Attendance: Attendance is extremely important. Each student is expected to be present and punctual for all regularly scheduled classes. Attendance will be taken at the beginning of each class. Each student should be at his/her workstation ready to start at the beginning class time.

Conduct: Each student is expected to be respectful to others in the class, including all students, the instructor, additional school personnel, or visitors. Any act of class disruption that goes beyond the normal rights of students to question and discuss with the instructor will not be tolerated. Each student will be expected to follow all directions from the instructor. This includes, but is not limited to, request for you to open Classroom, take notes, view visual aids, work on assignments, etc. If you go to sleep, refuse to work, or cause a disturbance, you will be reprimanded.

Computer Policy: This course requires the use of a computer.
Students are NOT allowed to change settings on classroom computers
No games
No downloading unless required by the instructor
Report any equipment problems as soon as possible
Please dispose of all trash properly

Cheating: Students are expected to uphold the school's standard of conduct relating to academic honesty. Students assume full responsibility for the content and integrity of the academic work they submit. A student's submitted work, examinations, reports, and projects must be that of the student's own work.

The penalty for violating the honor code is an automatic zero on the work. For this class, it is permissible to assist classmates in general discussions related to in class policies and procedures. General advice and interaction are encouraged. Each person, however, must develop his or her own solutions to the assigned projects, assignments, and tasks. A student may not use or copy (by any means) another's assignment (or portions of it) and represent it as his or her own.

Behavioral Consequences: Students who engage in behavioral issues such as foul language, games, downloading inappropriate material, disruption to others, excessive tardiness, etc. will be subject to the following consequences:
1. Warning
2. Teacher Consequence
3. Parental Contact
4. Office Referral

Significant disruption to class will result in immediate removal to the office and an office referral.

Instructional Time: Class time will involve the presentation of new material, review of previous instruction, preparation of assigned problems and assignments, question and answer sessions, and computer lab time.

Electronic Portfolio: Students will be required to maintain an electronic course portfolio. Grades on the portfolio may be taken periodically. Portfolios may contain daily assignments such as vocabulary or journal writings, question/answer items, and individual and group projects. Students are responsible for all makeup assignments.

Extra Credit: Students may do several things for extra credit including projects, reports, and various other assignments. All regular class assignments must be completed *prior* to requesting any extra credit. Requests for extra credit assignments should be made at least **two weeks** prior to the end of the nine weeks and will be due one week prior to the end of the nine weeks.

Equipment Usage: Students will have the opportunity to utilize various pieces of equipment throughout the year including digital cameras, microphones, headsets, scanners, laptops, and projectors. Careful consideration and respect should be utilized when using such equipment so as to maintain proper working order for all current and future students. Students may also utilize their own equipment for assignments and shall take full responsibility for the care of all equipment utilized. All students must have a signed Equipment Usage Form on file prior to using any school equipment.

Student Organization: Students will have the opportunity to join Future Business Leaders of America (FBLA) as a member of this class.

Assessments: Assessments may include question and answering, exit tickets, and tests or quizzes. Each assessment may be given periodically to assess knowledge and skill mastery. Nine weeks and semester exams will be given according to school policy.

Renaissance Incentives: 5 points added to lowest grade

Disability or Other Considerations: If you have a disability or special condition that requires adjustment to seating, course requirements, or any other classroom activity, please see me privately so that I may be of assistance.

Synergy: The online grade book *Synergy* will be used in this classroom. Synergy grades will sync with Google Classroom grades. Students and parents can easily check grades, missing assignments, tardies, and absences online. Access to the Synergy application can be found on the CHS school web site.

Google Login/Classroom: Your school Google account will be necessary in this classroom. All students will be required to utilize their Google account to check daily for announcements and assignments in Google Classroom. Google Classroom Access Code: **kws6tar**

EVALUATION RUBRIC

Overall Grading Scale				
A = 93 – 100	B = 85 – 92	C = 75 – 84	D = 70 – 74	F = 69 and below

Activity	% of Grade
Classwork & Daily Assignments	65%
Tests & Projects	15%
Quarter & Semester Tests	20%
TOTAL	**100%**

*Exemption Rule – Students **may** be exempt from their FINAL semester exam if the student meets the school Semester Exam Exemptions guidelines.*

Course Calendar Outline
(Schedule is subject to change)

1st Nine Weeks
Class syllabus/competencies overview
Office & Internet Safety Exam – must pass with 100% (Standard 1)
Career Exploration (Standard 4)
Professionalism & Ethics (Standard 2-3)
Portfolio (Standard 27)

2nd Nine Weeks
Design Projects (Standards 22-24)
Animation (Standards 12-20)
Business Management (Standards 25-26)
Portfolio (Standard 27)

3rd Nine Weeks
Three-Dimensional Graphics (Standards 10-11)
Animation (Standards 12-20)
Design Projects (Standards 22-24)
Portfolio (Standard 27)

4th Nine Weeks
Research Project (Standards 21)
Design Projects (Standards 22-24)
Portfolio (Standard 27)

Revised 7/20